



COLORADO MAMMOTH RECYCLAX TOURNAMENT REGISTRATION FORM

Sunday, September 21, 2014 — Cornerstone Park

THE BASICS

1. Games are 10 minutes of running clock. No timeouts allowed. No halftime period. No mercy rules.
2. Game start and ending determined by central horn blast, except for games that are tied at the end of regulation.
3. For pool play games, if a game is tied at the end of regulation, a 2 minute sudden victory period will be played with the first team to score declared the winner. If no winner is determined after the two minutes, the game will be declared at tie. For playoff games, consecutive overtime periods will be played until a goal is scored by either team.
4. Required equipment:
 - a. Males: full pads
 - b. Females: goggles, mouthpiece, gloves
5. No long-sticks. No goalie sticks.
6. The game ball is a soft lacrosse ball.
7. Three players per team on the field at once. No designated positions.
8. Substitutions are limitless. Clock will not stop for substitutions.
9. No face-offs. Game start will be a 'throw-in' performed by game-timer. Sudden victory periods will begin in the same fashion.
10. Out of bounds – Team that touched it last becomes defensive team.
11. A ball out-of-bounds is one that travels outside the defined playing area.
12. US Lacrosse rules for youth divisions, and Federation rules for High School divisions will be enforced.
13. A player may only play for one team during the tournament. Players can not go between teams, even if the teams are in different divisions.
14. All decisions made by tournament administration are final.

THE FIELD

1. Fields are 100 feet long and 70 feet wide.
2. Goals at each end of the field.
3. There is a midline separating the field into two halves.
4. **CREASE AREA: SHOT MUST PASS FULLY INTO THE GOAL BEFORE ANY OFFENSIVE PLAYER ENTERS THE CREASE.**

NO GOALTENDING

1. While on "defense" NO player may stand in front of the goal for longer than 2 seconds.
2. A player may run directly in front of the goal as long as he/she does not become stationary in front of the goal for more than 2 seconds.
3. If a team is called for "goaltending" or a "2 second violation" there is a penalty shot. (details below)

SCORING

1. The scorer must be on his/her offensive half when shooting for the goal to count. Clarification: The entire player and stick must be in the offensive half of the field for a legal shot to be taken. No "heel-on-the-line" shots! This applies to the "air space" above the midfield line as well.
2. A point will be recorded when the entire ball enters the goal.
3. An offensive player's stick **MAY NOT** touch the goal while trying to score. Smashing it in is not allowed.

PENALTIES

1. All "normal" lacrosse penalties are in effect. (slashing, tripping, illegal body check, etc)
2. The first penalty committed by your team is a change of possession. If the team committing the penalty is on defense, that team will be assessed a 30-second man-down penalty.
3. For all penalties after the initial violation, a 30 second penalty will be served by the player of the other team's choosing.
4. If a team finds itself in a two-man-down situation and receives a third penalty before release of other penalties currently being served, a goal will automatically be awarded and all penalties will be released.
5. ALL penalties are released on a goal scored except when the goal is scored by a short-handed team.
6. Unsportsmanlike and unnecessary roughness penalties are both 90 second penalties AND a penalty shot. Both penalties are unreleasable regardless of goals scored against the penalized team.

PENALTY SHOTS

1. A penalty shot is awarded when there is a goaltending violation, two second violation, unsportsmanlike, or unnecessary roughness penalty called.
2. A penalty shot is taken 5 feet inside of the offensive zone.
3. There is no goalie. (empty bucket)
4. The shooting player can roll, throw, or bounce the ball in. (from stick)
5. A deflection off fencing does not count.
6. No rebounds. Ball is dead on made or missed penalty shot. If penalty shot was awarded due to unsportsmanlike or unnecessary roughness call, the team that took the penalty shot will be awarded possession and a 90 second man-up situation.

AGE ELIGIBILITY (YOUTH DIVISION BREAKDOWN)

U15: Born between 8/1/1998 and 9/30/2000*

U13: Born between 8/1/2000 and 9/30/2002

U11: Born between 8/1/2002 and 9/30/2004

U9: Born on or after 8/1/2004

*U15 Division Note: A player on a U15 division team may already be in high school. As long as the player fits the age division guidelines, the player may appear on a U15 roster.

HIGH SCHOOL DIVISIONS

1. All players on the roster must be current high school players.
2. JV division is made up of underclassmen. **NO SENIORS.**
3. All high school grade levels allowed within Varsity division.

ADULT DIVISIONS:

1. All players must be high school graduates and/or 18 years of age or older.
2. No current high school players will be allowed on an adult roster, regardless of age.